

FALL SUPER LIGA PRE-TOURNAMENT COACHES MEETING



WELCOME !!







THANK YOU !!

for taking the time to provide the kids with the opportunity to play the game of soccer!



The Youth Soccer Experience

Positive & ENJOYABLE experience for <u>all</u>.















Kyle Lindsay 508-549-0256 kylel@revolutionsoccer.net



- 18 MLS Home Games
- Unused Game Ticket Exchange
- Parking Pass in Putnam Club lot
- 15% in-store Gillette Stadium ProShop discount
 - Special offer for seats purchased by Oct 1

BRING THE PASSION FAMILY TEAM



Kyle Lindsay – 508-549-0256









Sat. Sept 30 7:30 PM

Sat. Oct 21 6:00 PM

HOST YOUR OWN NIGHT AT THE REVS

Over 100 Youth Soccer Organizations from around

New England are already book for this fall

DON'T MISS OUT!

- -Discounted Ticket Starting at \$32
- Free Parking + Tailgating + Team Bonding
- Playoff Run for Top Spot in Standings

NEW ENGLAND REVOLUTION



COMMUNICATION



- Check your email Updates
- Check your text
- Check Facebook
- Check the Super Liga Website
- Protocol: Coach > Coordinator > Super Liga
- COACHES Newsletters



2023 FALL SUPER LIGATOURNAMENT SCHEDULE

- •THE Schedule
- •www.thesuperliga.com "COACHES" page. Enter Login Info.
- •THE WEBSITE has the "OFFICIAL SCHEDULE"



SUPER LIGA RULES & POLICIES HANDBOOK

THE RHODE IJIAND YOUTH JUPER LIGA. LLC



The Youth Soccer Experience

RULES AND POLICIES
FOR
COACHES AND REFEREES

2023 FALL

TOURNAMENT

www.thesuperliga.com

....will be posted on the COACHES & REFEREE pages of the Super Liga website



CLUB PASS POLICY

Club Pass can only be used within an association/club's teams in Super Liga and not with another association/club's teams.

- All players must be rostered to at least one team.
- No Anchor or Open_player can play on a Rhody team.
- A player that is dual rostered, the highest-level team that they are rostered to will be their primary team for applying the Club Pass policy.

Ex. Player rostered to a 11U Classic team & a 12U Classic team, The 12U Classic team will be their primary team for applying the club pass policy

Any violation of the Club Pass policy will result in a game forfeit, fine and a coach's one game suspension.



CLUB PASS POLICY

Age Groups : 7U-12U

Level/Division: Anchor, Open, Classic, Rhody

- Players can move up or laterally, up to the maximum of <u>four substitutes</u>.
 - Ex. 8U Boys Classic club passes to 9U Boys Classic
 - Ex. 9U Boys Rhody club passes to 9U Boys Classic.
 - Ex. 10U Girls Classic club passes to 11U Girls Classic
 - Ex. 11U Girls Classic clubs passes to 12U Girls Classic
 - Ex. 12U Boys Classic club passes to another 12U Boys Classic
- Players who are playing up an age group, can club pass down to their age group, same level or higher, up to a maximum of four substitutes.
 - Ex. a true 11U Boy player playing up on a 12U Boys Classic team, can club pass down to a 11U Boys Classic team or higher. Cannot club pass down to a Rhody team.
- Players cannot move down in any other situations.



CLUB PASS POLICY

Age Groups: 13U-17U

Level/Division: Anchor, Open, Classic, Rhody

- Players can move up or laterally, up to the maximum of <u>six</u> <u>substitutes</u>.
 - Ex. 14U Girls Classic clubs passes to 16U Girls Classic
 - Ex. 14U Boys Classic club passes to another 14U Boys Classic
- Players who are playing up an age group, can club pass down to their age group, same level or higher, up to a maximum of <u>six</u> <u>substitutes</u>.
 - Ex. a true 12U Boy player playing up on a 14U Boys Classic team, can club pass down to a 12U Boys Classic team or higher. Cannot club pass down to a Rhody team.



GOAL DIFFERENTIAL POLICY

The Rhode Island Youth Super Liga, LLC will not record a final score of more than a 4-goal differential for any Super Liga game.

- Goal differential policy does not apply to the 7U-8U age groups.
- Age Groups: 9U-17U

If the Goal Differential during the game reaches 6, the team trailing can add a player to the game. The trailing team can continue to add a player to the game for every additional goal up to a Goal Differential of 8.

Ex. 6 GD add a player, 7 GD add another player, 8 GD add one more player.

If the GD reaches 8, the trailing team would have been able to add 3 additional players.

➤ If the trailing team scores a goal after adding a player, the player added must be removed from the field of play.



GOAL DIFFERENTIAL POLICY

If a team's winning score of a Super Liga game is a nine-goal differential:

- First Offense- A warning.
- Second Offense, a point deduction from the standings.

If a team 's winning score of a Super Liga game is a ten-goal differential or more:

• The coach will be suspended for the following two Super Liga games and a point deducted for the standings.

If both coaches agree by the end of the game, they can opt out of the Goal

Differential Policy. The referee must be notified, and a note must be made in the game report, signed by both coaches.

NOTE: If an unordinary situation occurs Super Liga will have discretion.



PLAYER DUAL ROSTER POLICY

Any Super Liga player can be dual rostered within their association/club for Super Liga play.

- A player rostered to an Anchor or Open team, cannot be dual rostered on a Rhody team.
- No team can have more the 40% of their roster with dual rostered players.
 - Ex. 16 total players on the roster, 40% = 6.4 > Rounded down to 6 players.
 - Ex. 14 total players on the roster, 40% = 5.6 > Rounded up to 6 players.
- Dual rostered players must play 4 games for both teams that they are rostered to. Violation of this part of the policy will result in the teams the player plays for, disqualified from winning the tournament.



CODE OF CONDUCTS

- Coaches Principles of Conduct
- Parental Code of Conduct
- Disciplinary Policy
 - Suspension for Inappropriate Behavior



COACH'S PRINCIPLES OF CONDUCT

- SAFETY of all players.
- Develop the player's appreciation and passion for the game.
- Allow players to be creative, make decisions and give feedback.
- Keep winning and losing in perspective.
- Be positive role model.
- Set the standard for sportsmanship.



DISCIPLINARY POLICY

- Any **PLAYER** ejected for fighting or for a display of unsportsmanlike manner deemed by the referee.....
 - oFirst Offense Three game suspension.
 - OSecond Offense Suspended for the remainder of season.
- Any <u>COACH</u> ejected for fighting or for a display of unsportsmanlike manner deemed by the referee.....
 - o First Offense Three game suspension. And a \$100 fine.
 - Second Offense Suspended for the remainder of season and a \$200 fine.



SPORTSMANSHIP CARD

The card is read to home and visiting team's coaches, players and spectators prior to the game.



The JUPER LIGA Sportsmanship Card

The Super Liga's philosophy is to provide a fun filled and safe environment to create the "Youth Soccer Experience".

We encourage coaches, players, referees, and spectators to respect each other and the game by creating a positive and enthusiastic environment. Poor sportsmanship will not be tolerated.

It is the referee's discretion to terminate the game if any threatening statements are made or for anyone entering the field of play without permission.

Let's make this a true Youth Soccer Experience for all.

PLAY FAIR !! PLAY WELL !!



REFEREES

- Shortage of Referees
- COACHES & PARENTS Support
- Referee Abuse ZERO !!!!
- Report any Issues to your Coordinator.
- SRI- "ZERO TOLERENCE POLICY"



REFEREES

- Super Liga games are 3-official system, except <u>7U-8U</u> 1-official
- ■8U 12U Div. games assigned by home association.
- ■13U-17U Div. games assigned by Super Liga.
- REFEREE FEES
 - > same as in the Spring



REFEREE FEES



•7-8U : One Referee \$22/ref \$11/team

•9-10U: \$30/ref \$18/AR \$33 / team

•11-12U: \$36/ref \$22/AR \$40 / team

•13-14U: \$44/ref \$26/AR \$48 / team

•15-17U: \$50/ref \$30/AR \$55 / team



PLAYING FORMATS

- > 7U-8U 4v4 No GK
 - Max Roster 8 players
- >9U-10U 7v7 with GK / Buildout Line
 - Max Roster 14 players
- > 11U-12U 9v9
 - Max Roster 16 Players
- > 13U-17U 11v11
 - Player pool of 22 players, 18 players per game



USSF HEADING POLICY

The United States Soccer Federation's has implemented the following policy.....

- ✓ All players 10 years old and younger, shall not engage in heading in practice/training or in games.
- √ 7U-8U-9U-10U Age groups



USSF HEADING POLICY

When a player deliberately heads the ball in a game....

An indirect free kick (IFK) will be awarded to the opposing team from the spot of the offense

If a player does not deliberately head the ball, then play should continue.

If the deliberate header occurs within the goal area, the indirect free kick will be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred

HEAD TRAUMA POLICY



Referee stops game due to player(s) head trauma Player must be removed from the game and not allowed to return



Referee must indicate incident on game report





>ALL GOALS MUST BE ANCHORED PROPERLY PRIOR TO ANY SOCCER BEING PLAYED ON ANY SOCCER FIELD.

- ➤ Home Team Responsibility
- > Referees will not start the game without the Goals anchored properly.





➤ Games are cancelled by ✓ UPER LIGA and/or the Referee ONLY

➤ If games are to be cancelled due to weather an announcement will be made......

2 hours before game time. Text, Website, Facebook, Email

LIGHTNING POLICY

- Coaches and Referees need to communicate with each other prior to start of game- if there are thunderstorms in the forecast during the game.
- If lightning is observed by any referee or coaches, the referee will stop the game immediately.
- Referee must wait 20 Minutes between observing lightning before the game can resume.
- ➤ Maximum 40-minute delay before terminating game
- •Game terminated in the 1st half
 - > Referee crew keeps half the game fee
- Game terminated at half-time and beyond
 - Referee crew keeps game fee.





RESCHEDULING

Due to Weather

- Coaches will have 6 days from the date the game was cancelled to have the game rescheduled.
- Games will be rescheduled thru the online game change system.
- Home coach will contact the opposing coach and provide three dates for the opposing coach to choose from.
- Once an agreement is reached, the home coach will enter the reschedule online, the opposing coach will approve, and the home team coordinator will also approve.
- After the home team coordinator approves the game, the game will be updated on the Super Liga website.
- If an agreement cannot be reached by the deadline, the Super Liga will schedule the game.

IN SEASON SPECIAL GAME CHANGE REQUEST

- A special game change request can be made with at least a 72-hour notice from the original game date.

 The special game change request must be emailed to Oscar DeLemos, odelemos@thesuperliga.com, and accompany with the reason for the change and the reschedule date and time of the game.
- Super Liga will confirm with opposing association/club coordinator and upon confirmation will then update the game on the website.
- There will be a fee of \$25 for every game change approved.
- NOTE: Teams that do not show for a game will be assessed a fine and the entire referee fees for the game. Any team that forfeits within 24 hours of game time will also be assessed and the entire referee fees for the game.



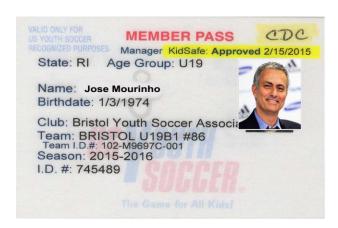
GAME DAY

	GAME DAY RESPONSIBILITIES	
Home	Game Report	
Home	2-Game Day Rosters Away	
Home	Referee Fees Away	
Home	Player /Coaches Passes Away	
Home	Field Condition	



PLAYERS & COACHES PASSES

- Every Player and Coach <u>must</u> have a current USYS Pass.
- The passes can be a physical laminated pass or a virtual pass on any mobile device.



MAX of 3 Coaches allowed in Coach's Box



GAME REPORT

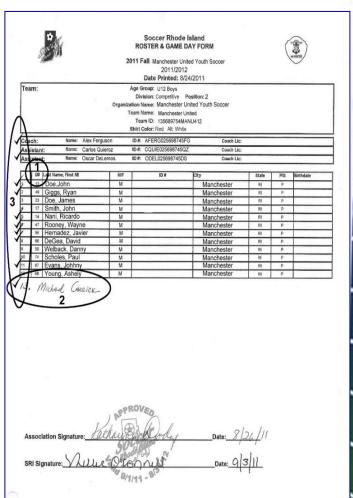
- ➤ Home team provides prior to the game.
- ➤ Important Areas that need to be completed by the home team coach....
 - Game Number
 - Date
 - Age Group
 - Home Team
 - Visiting Team

MUST BE ENTERED in ABSL on GAME DAY

		UPER LIG	CAUTIONS - (Yellow Cards) Team (Color) Player's # Reason
Terrorense.	GAME	REPORT	— <u>1.</u> <u>2.</u> — 3.
Game #	Date	Age / Division Tim	<u>4.</u> 5.
НС	OME	VISITOR	6. EJECTIONS - (Red Cards) Team (Color) Player's # Reason
Uniforn	n Color	Uniform Colo	<u>1.</u> <u>2.</u>
Final	Score	Final Score	<u>3,</u> <u>4.</u>
			FIELD CONDITIONS
Goal S (Uniform Nun	corers nber and Time }	Goal Scorers (Uniform Number and Ti	
			GOAL POSTS Good Fair Poor
			NETS Good Fair Poor
			LINES Good Fair Poor
			FIELD Good Fair Poor
			COACHES' BOX Good Fair Poor
			(Please Circle the appropriate condition)
REF	OFFI	CIALS	Super Liga Team Sportsmanship Awa HOME VISITOR
AR1			Please rate each team on a sclae of 0 (worst) - 5 (be
AR2			Super Liga Spectator Evaluation Sco HOME VISITOR
Visitor Coach			Please rate each team's spectators on a scale of 0 (worst) - 3 (be: REFEREE COMMENTS / FEEDBACK
Che	ck off the	following	
HOME	Team Gar Team Gan	ne Day Roster ne Day Roster	
		Team Passes Team Passes	

GAME DAY ROJTER

- 2-game day rosters from each team.
- Jersey Numbers must be on the game day roster.
- "CLUB PASS" Players
 must be written on the game
 day roster by the coach,
 prior to the start of the game.





GAMES REPORTS ONLINE

- Referees will enter game report online within 24 hours of the conclusion of the game.
- After referee enters the game report, both coaches will receive an email letting them the game report is ready to be approved.
- Coach has 48 hours after referee submits game report to approve it.

GAMES REPORTS ONLINE



- View Game Report
- Approve Game Report

GAMES REPORTS ONLINE

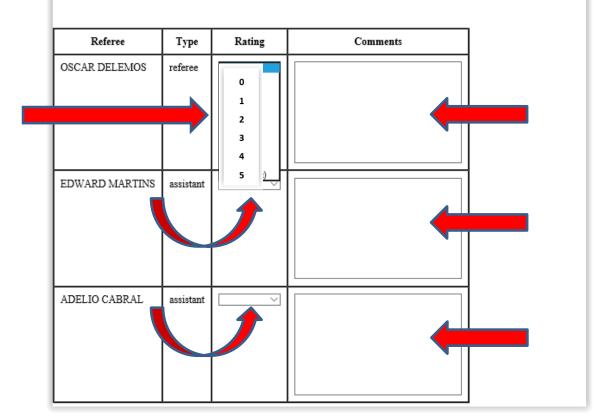




Game #5001 Report	(saved on 03/2	0/16, 5:58:1	6 pm)	
Home Team:	Barrington #2002	2	Visitor Team:	Bristol #2001
Approved Home:	No		Approved Visitor:	No
Field Number:	BA20		Age - Division:	U12 Boys Anchor
Game Date:	Feb 29, 2016		Game Time:	1:00 pm
Referee: OSCAR DELEN	1OS			
Assistant Referee 1: EDW	ARD MARTINS		Replaced By: Tom Duf	f
Assistant Referee 2: ADE	LIO CABRAL		Replaced By: Volunteer	r
Home Certified Roster Su	bmitted: Yes		Visitor Certified Roster	Submitted: Yes
Home All Passes Returne	d: Yes		Visitor All Passes Retu	med: Yes
Sportmanship Card Read:	Yes			
Home Score 2			Visitor Score 1	
2			1	
F	Home Goals			Visitor Goals
Number	Player	Time	Number	Player Time
15 Jude Dixon	,	10	39 Brock Pac	
11 Andrew Aut	oin	20		
			, 1	
	me Cautions Reaso	_	11	isitor Cautions Reason
Player / Coach 40 JOHNATHAN	Reaso	on .	Player / Coach	Keason
CORDEIRO	Unsporting Beha	vior		
Ho	me Ejections		, 	isitor Ejections
Player / Coach	-	son	Player / Coa	-
-			59 Mason Kachapis	Violent Conduct
Home Injuries			1	Visitor Injuries
Player Description		Player	Description	
32 James Costa	Head Injury 22		27 Jerry Pimental Jr	Leg Injury 30
		Field C	Conditions	
Corner Flags	good		Goal Posts	good
Nets	good		Lines	good
Field	good		Coaches Box	none

Home Team Roster				
Checked-In	Jersey #	Alt#	Name	
>	5		Amaral, Nuno	
\checkmark	22		Andreozzi, Nicholas	
✓	11		Aubin, Andrew	
~	36		Contney, Wade	
\checkmark	40		CORDEIRO, JOHNATHAN	
\checkmark	32	20	Costa, James	
V	30		Davock, Kaiden	
~	15		Dixon, Jude	
~	35		Mulqueen, Griffin	
\vee	55		Kyle Edwards 200	
•				
Coached	Name	Name		
\checkmark	Josselyn I	Josselyn DeLemos		
V	Tristen D	Tristen DeLemos		

Visitor Team Roster				
Checked-In	Jersey #	Alt#	Name	
>	51		Davies, Rhys	
~	59		Kachapis, Mason	
	24		Kiselka, Michael	
>	39		Pacheco, Brock	
>	50		Pereira, Aidan	
V	27		Pimental Jr, Jerry	
~	53		Silva, Ryan	
V		4	Turcotte, Skylar	
Coached	Name	Name		
>	Jessica Del	Jessica DeLemos		
	Adam Han	Adam Hamel		
V	Oscar DeLemos			

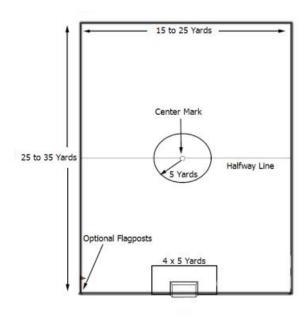


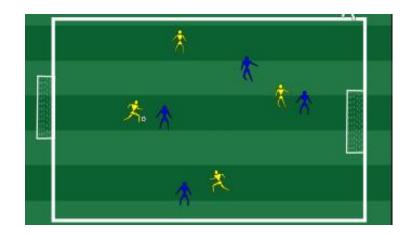
			<u> </u>
Referee	Туре	Rating	Comments
OSCAR DELEMOS	referee	3	Kept the game under control
EDWARD MARTINS	assistant	3	Spot on with the off sides
ADELIO CABRAL	assistant	3	Stayed with plat verwell

Submit Referee Ratings and Approve Game Report

JUPER LIGA

7U-8U PLAYING FORMAT AND RULES







7U-8U 4 V 4 FORMAT

LAW 1 - THE FIELD

Field	Size (Yards)	Markings	Size (Yards)
Length	35	Center Circle	5
Width	30	Goal Box Width	11
Goal	4 X 9	Goal Box depth	5

LAW 2 - THE BALL

Ball Size

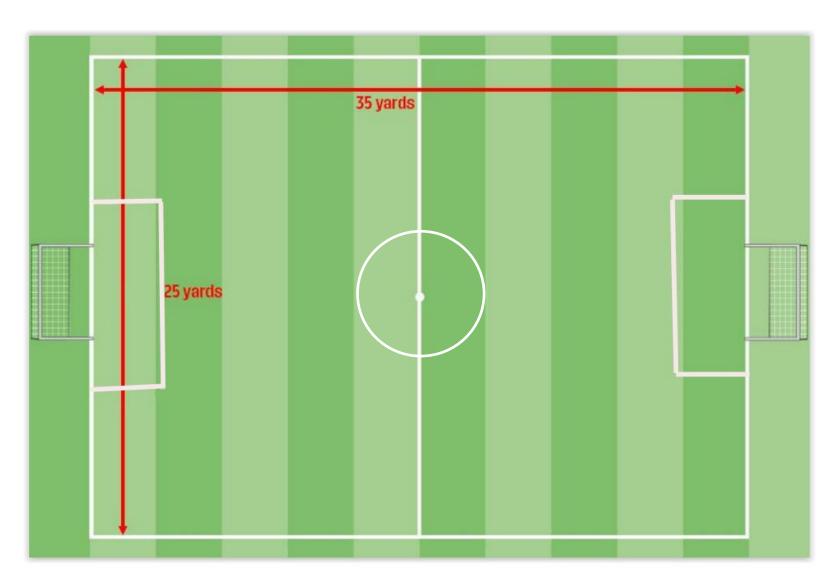
3

LAW 3 - THE PLAYERS

Players	Number
Field	4 Max (no goal keeper)
Field	3 Min

SUBSTITUTIONS ARE ON THE FLY

7U-8U FIELD





7U-8U 4 V 4 FORMAT

LAW 5 - THE REFEREE

One Referee per game: Referee Fee = \$22 (\$11/team)

LAW 6 – ASSISTANT REFEREE

None required

LAW 7 - DURATION OF THE MATCH

4 Quarters – 12 minutes each

LAW 8 - THE START AND RESTART OF PLAY

Restart after a goal: From the center circle.

LAW 10 - THE METHOD OF JCORING

Conform to FIFA rules



7U-8U 4 V 4 FORMAT

LAW 11 - OFFSIDES

There will be no offsides in the 7U-8U age group

LAW 12 - FOULS & MISCONDUCTS

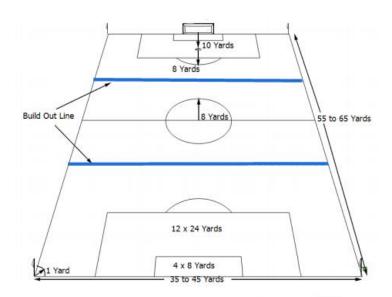
- Conform with FIFA with the following modifications...
- All fouls will be INDIRECT FREE KICKS
- opponent 5 yards away
- Fouls inside the goal box will result in ball being placed 5 yards outside the goal box (this allows opponent to establish a wall)
- The referee shall explain all infractions to the offending players

LAW 13 - FREE KICKS

- All FREE KICKS will be INDIRECT
- opponent must be 5 yards away from the ball



9U-10U PLAYING FORMAT AND RULES





9U-10U PLAYING FORMAT AND RULES

LAW 1 - THE FIELD

Field	Size (Yards)	Markings	Size (Yards)
Length	65	Center Circle	8
Width	45	Penalty Box Width	24
Goal	6 X 18	Penalty Box depth	10

LAW 2 - THE BALL

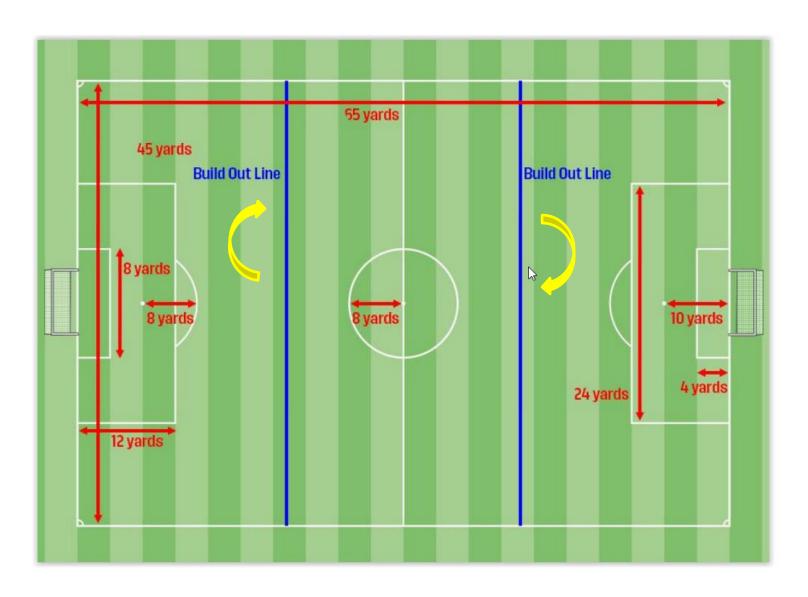
Ball Size

4

LAW 3 - THE PLAYERS

Players	Number
Field	7 Max (includes goal keeper)
Field	5 Min

9U - 10U FIELD





9U-10U PLAYING FORMAT AND RULES

LAW 5 - THE REFEREE

One Referee per game

LAW 6 - ASSISTANT REFEREE

Two Assistant Referees

LAW 7 - DURATION OF THE MATCH

2 Halves – 25 minutes each

LAWS 8 - 16

Conform to FIFA rules

9U-10U PLAYING FORMAT AND RULES BUILD OUT LINES

The build out line promotes playing the ball out of the back in a less pressured setting.

- When the goalkeeper has the ball in his or her hands during play from the opponent, the opposing team must move behind the build out line until the ball is put into play.
- Once the opposing team is behind the build out line, the goalkeeper can pass, throw or roll the ball into play (punts and drop kicks are not allowed).



- After the ball is put into play by the goalkeeper, the opposing team can cross the build out line and play resumes as normal.
- The opposing team must also move behind the build out line during a goal kick until the ball is put into play.
- If a goalkeeper punts or drop kicks the ball, an indirect free kick should be awarded to the opposing team from the spot of the offense.
- If the punt or drop kick occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.

9U-10U PLAYING FORMAT AND RULES BUILD OUT LINES

- The build out line will also be used to denote where offside offenses can be called. Players cannot be penalized for an offside offense between the halfway line and the build out line. Players can be penalized for an offside offense between the build out line and the goal line.
- Ideally, the goalkeeper will wait to put the ball into play once all opponents are past the build out line. However, the goalkeeper can put the ball into play sooner.







WISHING you all An An Enjoyable Tournament!



